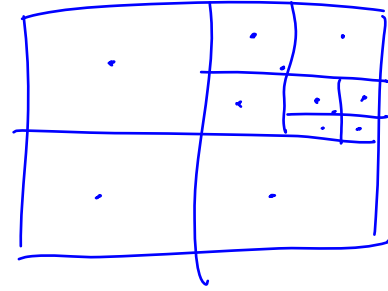


Global Optimization :

- ① Pattern Search
- ② Particle Swarm

Pattern Search :

- Grid search
- Use the patterns of the objective fn to figure out where to search
- Very small # of variables
- Functions smooth
- Use of surrogate function - replace the original function with ones that are easier to evaluate and to differentiate
- UOBYA, DIRECT



Particle Swarm

Start with n particles

Particle i located at x_i , moving with

velocity v_i (x_i and v_i are m -vectors)

for each iteration k
Let $g = \operatorname{argmin}_i f(x_i^k)$

for each particle i

$r_1, r_2 =$ uniformly distributed random vectors

$$x_i^{k+1} = x_i^k + v_i^k$$

$$v_i^{k+1} = c v_i^k + r_1^o (x_i^{k+1} - x_i^k) + r_2^o (x_i^{k+1} - g)$$

end end

Mixed-Integer Nonlinear Programming

Bonmin \rightarrow IPOPT

FILMINT \rightarrow filterSQP

- Start with efficient NLP solver
- Convex NLPs
- Branch and bound: subproblems are NLPs
- Outer Approximation

$$\begin{aligned} \min_{x,y} \quad & f(x,y) \\ \text{s.t.} \quad & g(x,y) \geq 0 \\ & x \in \mathbb{R}^n, y \in \mathbb{Z}^p \end{aligned}$$

Iteration k :

Fix y^k

Solve

$$\begin{aligned} \min_x \quad & f(x, y^k) \\ \text{s.t.} \quad & g(x, y^k) \geq 0 \\ & x \in \mathbb{R}^n \end{aligned}$$

Let the solution be x^k

Linearize the MINLP to update variables.

$$f(x,y) \approx f(x^k, y^k) + \nabla f(x^k, y^k)^T \begin{bmatrix} x - x^k \\ y - y^k \end{bmatrix}$$

$$g(x,y) \approx g(x^k, y^k) + \nabla g(x^k, y^k)^T \begin{bmatrix} x - x^k \\ y - y^k \end{bmatrix}$$

Solve

$$\min \alpha$$

$$\text{s.t. } f(x^l, y^l) + \nabla f(x^l, y^l)^T \begin{bmatrix} x - x^l \\ y - y^l \end{bmatrix} \leq \alpha$$

$$g(x^l, y^l) + \nabla g(x^l, y^l)^T \begin{bmatrix} x - x^l \\ y - y^l \end{bmatrix} \geq 0$$

for all $l = 1, \dots, k$

$$x \in \mathbb{R}^n, y \in \mathbb{Z}^p$$

Mixed-integer linear programming
problem